

Manual



MOVIKIT® Power and Energy Solutions

DataLogging

Edition 12/2019 29202655/EN





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1 General information

1.1 About this documentation

This documentation is an integral part of the product. The documentation is intended for all employees who perform work on the product.

Make sure this documentation is accessible and legible. Ensure that persons responsible for the systems and their operation as well as persons who work with the product independently have read through the documentation carefully and understood it. If you are unclear about any of the information in this documentation, or if you require further information, contact SEW-EURODRIVE.

1.2 Content of the documentation

The descriptions in this documentation apply to the software and firmware versions applicable at the time of publication. These descriptions might differ if you install later software or firmware versions. In this case, contact SEW-EURODRIVE.

1.3 Structure of the safety notes

1.3.1 Meaning of signal words

The following table shows the grading and meaning of the signal words for safety notes.

Signal word	Meaning	Consequences if disregarded
▲ DANGER	Imminent hazard	Severe or fatal injuries
▲ WARNING	Possible dangerous situation	Severe or fatal injuries
▲ CAUTION	Possible dangerous situation	Minor injuries
NOTICE	Possible damage to property	Damage to the product or its environment
INFORMATION	Useful information or tip: Simplifies handling of the product.	

1.3.2 Structure of section-related safety notes

Section-related safety notes do not apply to a specific action but to several actions pertaining to one subject. The hazard symbols used either indicate a general hazard or a specific hazard.

This is the formal structure of a safety note for a specific section:



SIGNAL WORD

Type and source of hazard.

Possible consequence(s) if disregarded.

Measure(s) to prevent the hazard.



Meaning of the hazard symbols

The hazard symbols in the safety notes have the following meaning:

Hazard symbol	Meaning
	General hazard

1.3.3 Structure of embedded safety notes

Embedded safety notes are directly integrated into the instructions just before the description of the dangerous action.

This is the formal structure of an embedded safety note:

▲ SIGNAL WORD! Type and source of hazard. Possible consequence(s) if disregarded. Measure(s) to prevent the hazard.

1.4 Decimal separator in numerical values

In this document, a period is used to indicate the decimal separator.

Example: 30.5 kg

1.5 Rights to claim under limited warranty

Read the information in this documentation. This is essential for fault-free operation and fulfillment of any rights to claim under limited warranty. Read the documentation before you start working with the product.

1.6 Product names and trademarks

The brands and product names in this documentation are trademarks or registered trademarks of their respective titleholders.

1.6.1 Trademark of Beckhoff Automation GmbH

EtherCAT® is a registered trademark and patented technology, licensed by Beckhoff Automation GmbH, Germany.



1.7 Copyright notice

© 2019 SEW-EURODRIVE. All rights reserved. Unauthorized reproduction, modification, distribution or any other use of the whole or any part of this documentation is strictly prohibited.

1.8 Other applicable documentation

Observe the corresponding documentation for all further components.

Always use the latest edition of the documentation and the software.

The SEW-EURODRIVE website (www.sew-eurodrive.com) provides a wide selection of documents for download in various languages. If required, you can also order printed and bound copies of the documentation from SEW-EURODRIVE.

1.9 Short designation

The following short designations are used in this documentation:

Type designation	Short designation
MOVIKIT® Power and Energy Solutions DataLogging	MOVIKIT® DataLogging
MOVIKIT® Power and Energy Solutions DataLogging	Software module
MDP92A power supply module with controlled DC link voltage	MDP92A
DC/DC converter module MDE90A	MDE90A



2 Safety notes

2.1 Preliminary information

The following general safety notes serve the purpose of preventing injury to persons and damage to property. They primarily apply to the use of products described in this documentation. If you use additional components, also observe the relevant warning and safety notes.

2.2 Target group

Software specialist

Any work with the software may only be performed by a specialist with suitable training. A specialist in this context is someone who has the following qualifications:

- Appropriate training
- Knowledge of this documentation and other applicable documentation
- SEW-EURODRIVE recommends additional training for products that are operated using this software.

2.3 Network security and access protection

A bus system makes it possible to adapt electronic drive technology components to the particulars of the machinery within wide limits. There is a risk that a change of parameters that cannot be detected externally may result in unexpected but not uncontrolled system behavior and may have a negative impact on operational safety, system availability, or data security.

Ensure that unauthorized access is prevented, especially with respect to Ethernet-based networked systems and engineering interfaces.

Use IT-specific safety standards to increase access protection to the ports. For a port overview, refer to the respective technical data of the device in use.

2.4 Designated use

The MOVIKIT® Power and Energy Solutions DataLogging is used in conjunction with the hardware components of the Power and Energy Solutions product range to provide intelligent power and energy management.

Use the device-independent MOVISUITE® engineering software to start up and configure the devices and to download the complete configuration to a MOVI-C® CONTROLLER.

Observe the documentation for the components used.

Unintended or improper use of the product may result in severe injury to persons and damage to property.



3 System description

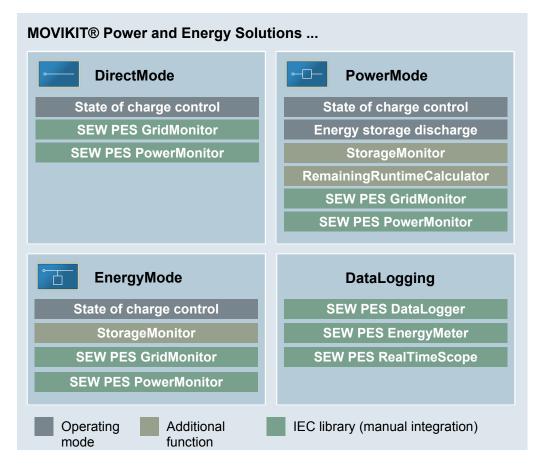
3.1 Module description

Introduction

The Power and Energy Solutions product range expands SEW-EURODRIVE's current line of MOVIDRIVE® modular inverters to include intelligent power and energy management components. In addition to hardware components, the product range includes the MOVIKIT® modular system with software modules for optimum integration at the control software level.

Overview

The following figure provides an overview of the software modules of the MOVIKIT® Power and Energy Solutions modular system:



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MOVIKIT® DataLogging MOVIKIT® DataLogging offers functions for logging variables of the application and also offers an energy meter and a real-time oscilloscope.



3.1.1 IEC libraries

MOVIKIT® DataLogging also provides the following IEC libraries for manual integration:

SEW PES EnergyMeter

Provides various types of energy meters.

SEW PES RealTimeScope

Real-time Scope similar to an oscilloscope that can log up to 8 channels and store them on the CF/SD memory card of the MOVI-C® CONTROLLER in use.

· SEW PES DataLogger

Function block that can log arbitrary variables of the application of the data type REAL.

For further information, refer to chapter "IEC libraries" (\rightarrow 18).

3.2 Functions

Overview of functions:

· Recording of power and energy data

- Flexible energy meters directly on the controller
- Real-time Scope for data recording directly on the controller
- DataLogger for logging long-term data and saving to the memory card

Requirement

4 Project planning information

4.1 Requirement

Correct project planning and proper installation of the devices is required for successful startup and operation.

For detailed project planning information, refer to the documentation of the respective devices.

4.2 Hardware

The following hardware is required for operation:

 MOVI-C[®] CONTROLLER (recommended for UHX45A performance class and higher)

4.3 Software

The following software is required for operation:

- MOVISUITE® engineering software
- MOVIRUN® flexible software platform

For more detailed information on the hardware requirements of the individual software components, see the documentation for the respective software.

4.4 Licensing

You need the following license(s) for operation:

MOVIRUN® flexible

License for the software platform MOVIRUN® flexible

For further information on licensing, refer to the document MOVI- C^{\otimes} Software Components". You can download the document from the SEW-EURODRIVE website (www.sew-eurodrive.com).



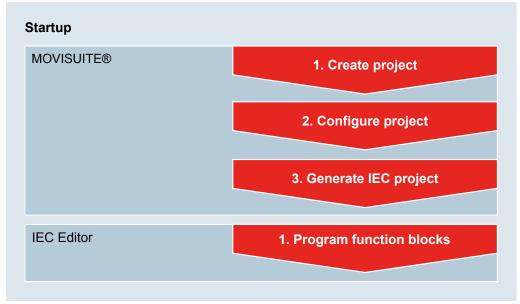
5 Startup

5.1 Requirements

- Check the installation of the inverters and, if installed, also check the encoder connection.
- Observe the installation notes in the documentation of the respective device and software components.
- The devices to be started up are displayed in MOVISUITE[®].

5.2 Startup procedure

The schematic diagram below shows the startup procedure:



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The startup steps specific to these software modules are explained in detail in the following chapters of this manual. For startup, also observe the documentation of all the other components in use.

5.3 Configuring the project

INFORMATION

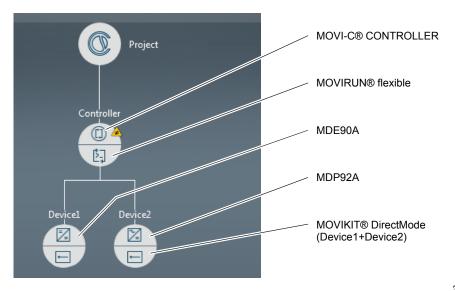


For detailed information on how to operate the MOVISUITE® engineering software, refer to the corresponding documentation.

- ✓ A MOVISUITE® project has been created and is open.
- 1. Add required device nodes, software nodes (MOVI-C® SoftwareNode) and software modules (see "Sample project") to the project. Devices can be added by performing a network scan or manually by means of selection from the catalog.
- 2. Configure the added devices or software modules. If available, observe the specific notes in the following chapters that apply to MOVIKIT® Power and Energy Solutions DataLogging. For detailed information on the configuration of devices or software modules, refer to the respective documentation.

5.3.1 Example project

The following figure shows an example project:



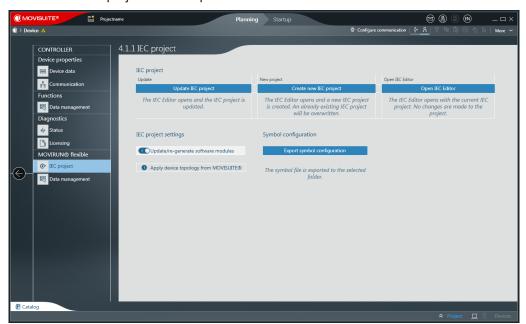
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5.4 Generating an IEC project

Carry out the following steps to create an IEC project using automatic code generation and based on the configuration settings in MOVISUITE[®].

- ✓ The MOVISUITE® project has been configured.
- 1. In the function view of MOVISUITE®, click the software module section of the MOVI-C® CONTROLLER.
 - ⇒ The "IEC project" menu opens.



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INFORMATION



If you have carried out the configuration in MOVISUITE® using the "Startup" mode and the message "Device cannot be reached" appears, proceed as follows:

- If the MOVI-C® CONTROLLER is not available via the network, switch over to "Planning" mode.
- If the MOVI-C® CONTROLLER is available via the network, carry out a network scan and connect the MOVI-C® CONTROLLER in the network view with the MOVI-C® CONTROLLER in the function view.
- 2. Click [Create new IEC project].
 - ⇒ The IEC Editor opens and a new IEC project is created.

INFORMATION

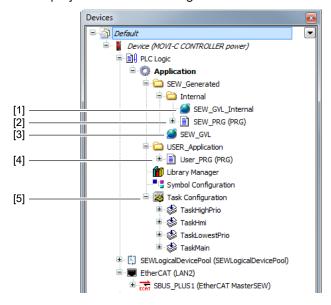


If changes are made to the project structure, to inverter data sets, or to a software module configuration after the IEC project is generated for the first time, a notification symbol is displayed on the MOVI-C® CONTROLLER node. Click on the notification symbol for more information on the change, and to update the IEC project.



5.4.1 IEC project structure

The IEC project has the following basic structure:



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No.	Name	Description
[1]	SEW_GVL_Internal	The SEW_GVL_Internal global list of variables contains the instances that correspond to the software module used. These variables may not be written to from the user program.
		In addition, the structure contains an instance as a communication buffer for controlling or monitoring the software module by means of a monitor.
[2]	SEW_PRG	Program that contains all the important instance calls. Automatic code generation recreates this program in accordance with the configuration made in MOVISUITE® each time the IEC project is created, thereby overwriting the previous version. Therefore, you should not make any changes to this program.
[3]	SEW_GVL	The SEW_GVL global list of variables is the interface for accessing the software module features.
[4]	User_PRG	The user program is created once, initially, by automatic code generation. Since the program is not overwritten with each subsequent creation, this is the appropriate place for integrating user programs.
		The program is divided into five actions. These actions differ in the time at which they are called during the program sequence.
[5]	Task configuration	The list of tasks created in the project. Automatic code generation initially adds tasks that differ in how they are prioritized.
		The user can add additional programs to existing tasks or create new tasks.
		It is the responsibility of the user to design the capacity utilization of the tasks to enable the tasks to be processed within the required cycle time. Moving beyond the cyclical tasks, in particular, prevents setpoints for the interpolating axes being generated in time, which means that these axes cannot be operated properly.

6 IEC programming

6.1 Opening the IEC project

- If an IEC project has already been generated, select the entry [IEC Editor] under "Tools" from the context menu of the MOVI-C® CONTROLLER in MOVISUITE®.
- If no IEC project has been generated, follow the steps described in the "Generating an IEC project" (→

 14) chapter.

6.2 Basic functions

6.2.1 Diagnostics

Variables for reporting and writing faults and warnings.

Variable name	Description
xError	Data type – BOOL
	TRUE – Fault present
	FALSE – No fault present
xWarning	Data type – BOOL
	TRUE – Warning present
	FALSE – No warning present
udiMessageID	Data type: UDINT
	Message ID number
sAdditionalText	Data type: STRING
	Additional message text
xReset	Data type – BOOL
	TRUE – Reset messages
	FALSE – Do not reset messages

6.2.2 Access management

Variables for managing access permissions.

Variable name	Description
xGetAccessControl	Data type – BOOL
	TRUE – Request access
	FALSE – Return access
xControlActive	Data type – BOOL
	TRUE – Access granted
	FALSE – Access denied

Access via user interface (UserInterface):

An instance requests access by setting *xGetAccessControl* to "TRUE." If *xControlActive* returns a "TRUE" value, access has been granted and is now permitted.

Access via other function blocks in the user program:

If another function block in control mode wants to access the device interface at the same time as the user interface (UserInterface), the device interface decides which one receives write permission based on the priority of the function block. The user interface (UserInterface) has the highest priority. This means if the user interface (UserInterface) has control access, then *xControlActive* returns "FALSE" to all other function blocks.



6.3 **IEC libraries**

6.3.1 **SEW PES DataLogger**

INFORMATION



The function block is not integrated via automatic code generation but must be implemented manually in the project.

The SEW PES DataLogging library provides a function for logging arbitrary variables of an application of the type REAL.

Operating principle

The logged data is saved on the memory card of the MOVI-C® CONTROLLER in a series of CSV files. Before saving the data on the memory card, a subdirectory is created for each DataLogger instance for storing the respective CSV files. A maximum size is specified for the main directory when the function block instance is initialized. Before a new CSV file is created, the system checks whether this maximum size has already been exceeded and, if necessary, the oldest CSV file in the directory will be deleted. In this way there is always enough space on the memory card of the MOVI-C® CONTROLLER and proper operation is ensured.

INFORMATION



The maximum number of log files per directory is limited.

Set the time between the creation of two new files, and the maximum directory size in such a way that a maximum number of 900 files, for example, is not exceeded.

Integration

Do the following to integrate the functionality:

1. Create an instance of the *DataLogger* function block (e.g. in the *User_PRG* program or in a global variable list.

```
⇒ fbDataLogger: SEW PES DataLogger.DataLogger;
```

2. In the *Init* action in the *User_PRG* program, initialize the *DataLogger* function block and assign the measuring channels as well as the basic settings for the measurement. The following example code shows, for example, how to initialize the *DataLogger* function block in the *Init* action of the *User_PRG* program as well as the assignment of measuring channels and the basic settings for the measurement.

```
⇒ //Initialization of function block

  IF NOT THEN
  xInitDoneDataLogger:=fbDataLogger.Init(
  sDirName:='DataLogger1',
  liMaxDirSize:=104857600,//100MB
  diCycleTime:=ANY TO DINT(gc uiTaskCycleTime)
  ) ;
  END IF
  //Default settings
  //Assignment of channels
  fbDataLogger.MapChannel(0,ADR(rDlcTemp),'T DLC [°C]');
  fbDataLogger.MapChannel(1,ADR(rMotCycCnt),'Motion Cycle');
  //Activation of channels
  fbDataLogger.Logging.IN.axEnable[0]:=TRUE;
  fbDataLogger.Logging.IN.axEnable[1]:=TRUE;
  fbDataLogger.Logging.IN.axEnable[2]:=FALSE;
  fbDataLogger.Logging.IN.axEnable[3]:=FALSE;
  fbDataLogger.Logging.IN.axEnable[4]:=FALSE;
  fbDataLogger.Logging.IN.axEnable[5]:=FALSE;
  fbDataLogger.Logging.IN.axEnable[6]:=FALSE;
  fbDataLogger.Logging.IN.axEnable[7]:=FALSE;
  //Time base settings
  fbDataLogger.Logging.IN.tIntervalTime:=T#1M;
  fbDataLogger.Logging.IN.ltLogFileTime:=LTIME#7H;
  //Activation of DataLogger
  fbDataLogger.Logging.IN.xActivate:=TRUE;
```

3. In the *Main* action of the *User_PRG* program, call the *CallMain* method of the instance of the *DataLogger* function block.

```
    fbDataLogger.CallMain();
```

- 4. In the *HighPrio* action of the *User_PRG* program, call the *CallHighPrio* method of the instance of the *DataLogger* function block.
 - fbDataLogger.CallHighPrio();
 - ⇒ When you log on to the MOVI-C® CONTROLLER, you can now display the variables by double-clicking the *User_PRG* program or the selected global variable list in the device tree under the instance of the *DataLogger* function block.



Methods

Init

Method for initializing the function block. The method must be called in the Init action of the User_PRG program.

Variable name	Description
tIntervalTime	Data type – TIME
	Time interval between two measured values in a CSV file.
	The unit is specified by the user. Converted into [ms], the value must be an integer divisible by the cycle time of the <i>HighPrio</i> task, and it must be at least 1 min.
ItLogFileTime	Data type – LTIME
	Time interval of log data contained in a CSV file.
	The unit is specified by the user. Converted into the time unit of <i>tIntervalTime</i> , the value must be an integer divisible by <i>tIntervalTime</i> , and must be at least twice as big.
diCycleTime	Data type - DINT
	Cycle time of the HighPrio task of the program in [ms]

CallMain

Method for running the program components of the block that are to be processed cyclically in the free-running action of the application program. The method must be called in the *Main* action of the *User_PRG* program.

CallHighPrio

Method for running the program components of the block that are to be processed cyclically in the real-time task of the application program. The method must be called in the HighPrio action of the User_PRG program.

MapChannel

Method for assigning the channels of the block to the variables to be logged.

Variable name	Description
diChannel	Data type - DINT
	Number of the channel to which a variable is to be assigned.
prVariable	Data type – POINTER TO REAL
	Pointer to the variable to which the channel is to be assigned.
sCaption	Data type: STRING(127)
	Identifier of the signal for the header of the .CSV file to be saved



SetTimeStampCaption

Method for assigning an identifier of the time stamp column to the header of the CSV file to be saved.

Variable name	Description
sTimeStampCaption	Data type: STRING(127)
	Identifier of the time stamp column for the header of the CSV file to be saved

Diagnostics

The variables available in this structure are described in chapter "Diagnostics" (\rightarrow $\mathbin{\square}$ 35).

Logging

Structure for handling the *DataLogger* function block, which means to activate and deactivate the function and to output status information.

IN

Variable name	Description
axEnable	Data type – ARRAY [07] OF BOOL
	Individually specify whether the data of channels 0 to 7 is to be recorded. The following applies to each channel:
	TRUE – Record data of the channel
	FALSE – Do not record data of the channel
	The prerequisite for recording the data of a channel is that it was previously assigned correctly using the <i>MapChannel()</i> method.
xActivate Data type – BOOL	
	TRUE – Activate function
	FALSE – Deactivate function

OUT

Variable name	Description
xActive	Data type – BOOL
	TRUE – Function active
	FALSE – Function inactive
diLines2Write	Data type – DINT
	Number of lines to be saved in the .CSV file
diLinesWritten	Data type - DINT
	Number of lines already saved in the .CSV file
sFileName	Data type: STRING(255)
	Name of the .CSV file to be logged

6.3.2 SEW PES EnergyMeter

INFORMATION



The function block is not integrated via automatic code generation but must be implemented manually in the project.

The SEW PES EnergyMeter IEC library provides energy meters with different levels of functionality.

Operating principle

The energy meters calculate the energy from the input power consumed by the counting function (AddPositivePwr, AddNegativePwr or AddPwr) and from the call frequency. The calculated value is added to the actual value and the result value is output via a counter variable (rEAct_InWs, rEAct_Cmpl_InWs, rEAct_Neg_InWs or rE-Act_Pos_InWs).

Counting variables

The following counting variables are available:

AddPositivePwr

Counts only positive power values. Negative power values are ignored (return inhibited).

AddNegativePwr

Counts only negative power values. Positive power values are ignored (advance inhibited).

AddPwr

Counts negative and positive power values, taking into account the sign. This means that negative energy values can also result and a positive energy balance can be distinguished from a negative energy balance.

Memory

The function blocks of the energy meters themselves have no remanent memory. In order to avoid losing information when transferring the initial value during initialization, the output can be connected to a remanent memory and its value can be used as the initial value.

Implementation

All blocks of the energy meters must be cyclically supplied with power. Since the counting function records the power value, the appropriate counting function must run in a synchronous task or be called synchronously. Maximum accuracy is achieved if this synchronous task simultaneously operates the fieldbus or is connected to it. If a lower resolution is selected, the call cycle of the counting function should be a multiple of the task that provides the power value.



Integration

Do the following to integrate the functionality:

1. Instantiate the energy meter in a suitable location.

```
    stEnergy:EnergyCounter;
```

2. Initialize the function block using the *Init* function.

```
xInitDone:=stEnergy.Init(
pr_InWs_PointerSet:=ADR(rStartVal),
rTimeBaseIn_sSet:=0.001,
sFileName:='TestSav'
);
```

⇒ The function block is initialized with the time interval of the time-synchronous task, which later calls the counting function, with an initial value and with the name of the file where the counter values are stored.

INFORMATION



If no remanent memory is used to determine the initial value, it should be initialized with the value 0. The *Init* function can be called repeatedly. The transferred changes become active immediately.

3. Transfer the current power value to the energy meter in a cyclically called method (such as *User_PRG.HighPrio*):

```
⇒ stEnergy.AddPwr(rActPower:=rActPower);
```

4. Set the xEnable variable to "TRUE."

```
⇒ stEnergy.xEnable:=TRUE;
```

- ⇒ The energy meter is activated and the counting function starts logging values.
- ⇒ The values are reset by setting *xReset* to "TRUE."

Single counters

"Single counters" are energy meters that have **one** counting variable. This means that **one** counting function is used if this energy meter is used.

EnergyCounter

The *EnergyCounter* single counter is initialized with the call rate/sample rate and increments the energy value (E=P*t) each time the *Add*Pwr* counting function is called.

Variables to start the energy meter and to output the actual energy value.

Variable name	Description
xEnable	Data type – BOOL
	TRUE – Start energy meter
	FALSE – Stop energy meter
rEAct_InWs	Data type – REAL
	Current energy value in [W]

Note:

The function block also provides variables for "access management" (\rightarrow 17) and "diagnostics" (\rightarrow 35).



EnergyIntervalCounter

The *EnergyIntervalCounter* single counter offers the functionality of the *Energy-Counter* single counter as well as an interval function for defining a logging interval.

In the case of the *EnergyIntervalCounter* single counter, the *rEAct*InWs* counting variable can be externally modified. In this way, a new initial value can be specified after initialization or during operation.

To use the interval functions, the logging interval must be set once using the *SetInterval()* function. The logging interval can be set or changed as often as desired.

The *EnergyIntervalCounter* single counter has the following operating modes, which are activated via the variables *xSingleShot* and *xStartStop* as described in the following list:

- Free-running: xStartStop = "FALSE", xSingleShot = "FALSE"
 - The *rEInterval* variable outputs the total of the last interval. The *rEAct_InWs* variable outputs the counter reading of the current interval. A trigger signal is ignored.
- Single shot: xStartStop = "FALSE", xSingleShot = "TRUE"

The variables <code>rEAct_InWs</code> and <code>rEInterval</code> stop and wait for a positive edge of the <code>xTrigger</code> variable. If the <code>xTrigger</code> variable has the value "TRUE," then <code>rEAct_InWs</code> and <code>rEInterval</code> are set to 0 and <code>rEAct_InWs</code> starts to count. If the interval expires, the <code>rEAct_InWs</code> variable transfers its value to the <code>rEInterval</code> variable and is reset. As a result, the <code>rEIntervall</code> variable contains the energy from the interval starting from the trigger time. The value is valid if the <code>xRunning</code> variable has the value "FALSE" and <code>xSingleShot</code> has the value "TRUE." A further measurement is only possible if <code>xSingleShot</code> has a positive edge.

Normal: xStartStop = "TRUE", xSingleShot = "FALSE"

The variables <code>rEAct_InWs</code> and <code>rEInterval</code> stop and wait for a positive edge of the <code>xTrigger</code> variable. If the <code>xTrigger</code> variable has the value "TRUE", the <code>rEAct_InWs</code> counter is set to 0. The <code>rEInterval</code> variable stops. If the interval expires, the <code>rE-Act_InWs</code> variable transfers its value to the <code>rEInterval</code> variable and is reset. As a result, the <code>rEIntervall</code> variable always contains the energy of the last interval. Each interval begins with a positive edge of the <code>xTrigger</code> variable. The <code>xStartStop</code> variable does not have to be reset for the next interval. This operating mode is the same as the "normal" operating mode of the oscilloscope.

Incorrect operation: xStartStop = "TRUE," xSingleShot = "TRUE"

Special case that should not occur. In this case, the function block also behaves like an oscilloscope and gives preference to the single shot (see above).

Variables for handling the energy meter, which means to activate and deactivate the function and to output status information.

Variable name	Description
xEnable	Data type – BOOL
	TRUE – Start energy meter
	FALSE – Stop energy meter
xReset	Data type – BOOL
	TRUE – Reset messages
	FALSE – Do not reset messages



Variable name	Description
xError	Data type – BOOL
	TRUE – Fault present
	FALSE – No fault present
xWarning	Data type – BOOL
	TRUE – Warning present
	FALSE – No warning present
udiMessageID	Data type: UDINT
	Message ID number
sAdditionalText	Data type: STRING
	Additional message text
xGetAccessControl	Data type – BOOL
	TRUE – Request access
	FALSE – Return access
xControlActive	Data type – BOOL
	TRUE – Access granted
	FALSE – Access denied
rEAct_InWs	Data type – REAL
	Current energy value in [W]
xRunning	Data type – BOOL
	TRUE – Recording in progress
	FALSE – Recording not in progress
xSingleShot	Data type – BOOL
	TRUE – Activate "single measurement" operating mode.
	FALSE – Deactivate "single measurement" operating mode.
xStartStop	Data type – BOOL
	TRUE – Activate "normal" operating mode.
	(Similar to the function of the storage unit oscillo- scope)
	FALSE – Deactivate "normal" operating mode.
xTrigger	Data type – BOOL
	TRUE – Activate triggering at positive edge
	FALSE – Do not activate triggering
rEInterval	Data type – BOOL
	Total energy of the last measurement. The actual value is not available until the current measurement is completed



Multi-counter

"Multi-counters" are energy meters that contain 3 single counters. One single counter counts positive, one negative, and one bidirectional. The energy balance, energy consumption and energy flow are always available separately from each other via the values of the 3 single counters. The 3 single counters can be initialized with energy values stored in the non-volatile memory.

"Multicounter" energy meters can store the determined values in the persistent memory on the memory card. If the energy values are initially set to 0 and a file name is transferred during initialization, an attempt is made to start with the stored value. If the file does not yet exist, it is created and filled with the actual values (usually 0). If the energy values are initially not equal to 0, they are used and the value stored in the file is not taken into account.

For operation, "Multi-counter" energy meters have the *LoadData* and *SaveData* functions. While the *LoadData* function overwrites the actual values with stored values, the *SaveData* function saves the current values on the file on the memory card (only one data set is saved). The data is not saved automatically but must be explicitly saved by running *SaveData* in the application program. A power failure is not covered by this function. In this case, there is the option of creating the run variables in the retain memory.

In addition to simple energy metering, "multi-counter" energy meters provide the following additional power analyses:

Min./max. power

Measurement and output of minimum and maximum power value (absolute). The two values are determined only if the energy meter is running at the same time (the xRunning variable has the value "TRUE"). For example, if the power is between -5 kW and 7 kW, the -5 kW is output as the minimum value and the 7 kW as the maximum value. The determined values are retained until the next recording, initialization or reset.

15 min. mean value

The 15 min. mean power value is determined and output. The 15 min. mean power value is a variable that can affect the electricity price.

The following method is used to limit the number of measured values (e.g. with a bus cycle of 1 ms = 900000 values):

- For example, the power values available in a 1 ms, 5 ms or 10 ms cycle are added to a variable and saved to a ring buffer once per second. The buffer holds 60 values, meaning 60 s.
- The contents of the second ring buffer is totaled once per minute and divided by 60. This minute value is saved to the 15 min. ring buffer.
- The 15 min. ring buffer is analyzed every minute, at which time all 15 values are totaled and divided by 15. The result is then output and is current for one minute.

EnergyMultiCounter

Variables for handling the energy meter, which means to activate and deactivate the function and to output status information and energy values.

Variable name	Description
xEnable	Data type – BOOL
	TRUE – Start energy meter
	FALSE – Stop energy meter



EnergyMultiIntervalCounter

The *EnergyMultiIntervalCounter* multi-counter contains the functionality of the *EnergyMultiCounter* multi-counter as well as the interval function of the *EnergyInterval-Counter* single counter. For information on using the interval function and the available operating modes, see chapter "EnergyIntervalCounter" ($\rightarrow B$ 25).

The 15 min. power monitor does not fit into the system and keeps running regardless. Current power values are available irrespective of the operating mode.



Variables for handling the energy meter, which means to activate and deactivate the function and to output status information and energy values.

Variable name	Description
xEnable	Data type – BOOL
	TRUE – Start energy meter
	FALSE – Stop energy meter
xReset	Data type – BOOL
	TRUE – Reset messages
	FALSE – Do not reset messages
xError	Data type – BOOL
	TRUE – Fault present
	FALSE – No fault present
xWarning	Data type – BOOL
	TRUE – Warning present
	FALSE – No warning present
udiMessageID	Data type: UDINT
	Message ID number
sAdditionalText	Data type: STRING
	Additional message text
xGetAccessControl	Data type – BOOL
	TRUE – Request access
	FALSE – Return access
xControlActive	Data type – BOOL
	TRUE – Access granted
	FALSE – Access denied
rEAct_InWs	Data type – REAL
	Current energy value in [W]
xRunning	Data type – BOOL
	TRUE – Recording in progress
	FALSE – Recording not in progress
xSingleShot	Data type – BOOL
	 TRUE – Activate "single measurement" operating mode.
	 FALSE – Deactivate "single measurement" operating mode.
xStartStop	Data type – BOOL
	TRUE – Activate "normal" operating mode.
	(Similar to the function of the storage unit oscilloscope)
	FALSE – Deactivate "normal" operating mode.

Variable name	Description
xTrigger	Data type – BOOL
	TRUE – Activate triggering at positive edge
	FALSE – Do not activate triggering
rEAct_Cmpl_InWs	Data type – REAL
	Sum of all energy values in [W]
rEAct_Neg_InWs	Data type – REAL
	Sum of all negative energy values in [W]
rEAct_Pos_InWs	Data type – REAL
	Sum of all positive energy values in [W]
r15MinAverage	Data type – REAL
	Mean power value of the last 15 min in [W]
MaxPwr	Data type – REAL
	Maximum value of the applied power in [W]
MinPwr	Data type – REAL
	Minimum value of the applied power in [W]

6.3.3 SEW PES RealTimeScope

INFORMATION



The function block is not integrated via automatic code generation but must be implemented manually in the project.

The SEW PES RealTimeScope library provides a real-time oscilloscope that can log any variables of the application program with the data type REAL.

Operating principle

To log data, the application program must provide the *RealTimeScope* function block with a ring buffer in the form of a static array. The shortest possible sampling interval is the cycle time of the *HighPrio* task of the application program, but can also be any integer multiple of the cycle time. Since the size of REAL variables is 4 bytes, the buffer size in bytes must be an integer divisible by 4. On the one hand, the required buffer size depends on the sampling interval of the desired recording duration and the number of channels to be recorded (8 max.). On the other hand, it should be selected so that it takes up only as much memory as absolutely necessary.

The required buffer size in bytes is calculated as follows:

$$Buffer\ size[Byte] = \left(\frac{Measurement\ duration[ms]}{Sampling\ interval[ms]} + 1\right) \cdot 4 \cdot Number\ of\ channels$$

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For example, the following buffer size is required for 4-channel recording with a sampling interval of 1 ms and a recording time of 5 s:

Buffer size[Byte] =
$$\left(\frac{5000[ms]}{1[ms]} + 1\right) \cdot 4 \cdot 4 = 80.016 \approx 78 \text{ KB}$$

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Integration

Do the following to integrate the functionality:

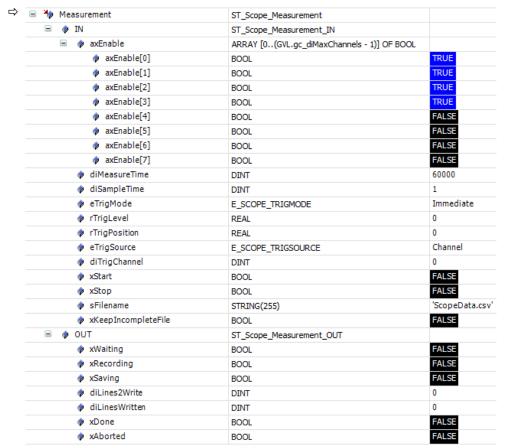
1. Create an instance of the *RealTimeScope* function block in the *User_PRG* program and provide a ring buffer for logging:

```
⇒ FbScope:SEW_RealTimeScope.RealTimeScope;
xInitDoneScope:BOOL;
arScopeBuffer:ARRAY[0..524287] OF REAL
```

2. In the *Init* action in the *User_PRG* program, initialize the *RealTimeScope* function block and assign the recording channels as well as the basic settings for the measurement. The following code block shows an example of the initialization of the *RealTimeScope* function block in the *Init* action of the *User_PRG* program as well as the assignment of the recording channels and the basic settings for the measurement:

```
diBufferSize:=ANY TO DINT(SIZEOF(arScopeBuffer)),
diCycleTime:=ANY TO DINT(gc uiTaskCycleTime));
//Default settings of the scope measurement
//Channel assignment
FbScope.MapChannel(0,ADR(rVltgDcLink),'Volt.DC-Link [V]');
FbScope.MapChannel(1,ADR(rPwrMDP),'Power MDP [kW]');
FbScope.MapChannel(2,ADR(rPwrAxis1),'Power Axis1 [kW]');
FbScope.MapChannel(3,ADR(rVelAxis1),'Veloc. Axis1 [rpm]');
//Label in the time column in the .csv file
FbScope.SetTimeCaption('Time[ms]');
//Activation of the measurement channels
FbScope.stMeasurement.IN.axEnable[0]:=TRUE;
FbScope.stMeasurement.IN.axEnable[1]:=TRUE;
FbScope.stMeasurement.IN.axEnable[2]:=TRUE;
FbScope.stMeasurement.IN.axEnable[3]:=TRUE;
FbScope.stMeasurement.IN.axEnable[4]:=FALSE;
FbScope.stMeasurement.IN.axEnable[5]:=FALSE;
FbScope.stMeasurement.IN.axEnable[6]:=FALSE;
FbScope.stMeasurement.IN.axEnable[7]:=FALSE;
//Trigger settings
FbScope.stMeasurement.IN.eTrigSource:=
SEW RealTimeScope. E Scope TrigSource. Channel;
FbScope.stMeasurement.IN.diTrigChannel:=DINT#0;
FbScope.stMeasurement.IN.eTrigMode:=
SEW_RealTimeScope.E_Scope_TrigMode.RisingEdge;
FbScope.stMeasurement.IN.rTrigPosition:=0.25;
FbScope.stMeasurement.IN.rTrigLevel:=500;
//Time base settings
FbScope.stMeasurement.IN.diMeasureTime:=DINT#5000;
FbScope.stMeasurement.IN.diSampleTime:=DINT#1;
//Default settings of the control inputs
FbScope.stMeasurement.IN.xReset:=FALSE;
FbScope.stMeasurement.IN.xStart:=FALSE;
FbScope.stMeasurement.IN.xStop:=FALSE;
//Name of the .csv file
FbScope.stMeasurement.IN.sFilename:='ScopeData.csv';
//Result of the Init action of the User PRG
xInitDone:=xInitDoneScope;
END IF
```

- 3. In the *Main* action of the *User_PRG* program, call the *CallMain* method of the instance of the *RealTimeScope* function block:
 - ⇒ FbScope.CallMain();
- 4. In the *HighPrio* action of the *User_PRG* program, call the *CallHighPrio* method of the instance of the *RealTimeScope* function block:
 - ⇒ FbScope.CallHighPrio();
- ⇒ When you log on to the controller, you can now display the variables by doubleclicking the *User_PRG* program in the device tree under the instance of the *Real-TimeScope* function block:



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Methods

Init

Method for initializing the block. The method must be called in the *Init* action of the *User_PRG* program.

Variable name	Description
prBuffer	Data type – POINTER TO REAL
	Pointer to the ring buffer for recording measurement data
	Information: Since the measurement data is recorded in REAL format (equal to 4 bytes per value), the buffer size must be an integer divisible by 4.



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Variable name	Description
diBufferSize	Data type - DINT
	Size of the ring buffer in bytes
diCycleTime	Data type - DINT
	Cycle time of the <i>HighPrio</i> task of the program in [ms]

CallMain

Method for running the program components of the block that are to be processed cyclically in the free-running task of the application program. The method must be called in the *Main* action of the *User_PRG* program.

CallHighPrio

Method for running the program components of the block that are to be processed cyclically in the real-time task of the application program. The method must be called in the HighPrio action of the User_PRG program.

MapChannel

Method for assigning the channels of the block to the variables to be recorded.

Variable name	Description
diChannel	Data type - DINT
	Number of the channel to which a variable is to be assigned.
prVariable	Data type – POINTER TO REAL
	Pointer to the variable to which the channel is to be assigned.
sCaption	Data type: STRING(127)
	Identifier of the signal for the header of the .CSV file to be saved

MapExtTrig

Method for assigning a variable that will serve as a trigger signal for the external trigger input.

Variable name	Description
prExtTrig	Data type – POINTER TO REAL
	Pointer to the variable that will serve as the trigger signal.



SetTimeCaption

Method for assigning an identifier of the time column to the header of the .CSV file to be saved.

Variable name	Description
sTimeCaption	Data type: STRING(127)
	Identifier of the time column for the header of the .CSV file to be saved

Diagnostics

Variables for reporting and writing faults and warnings.

Variable name	Description
xError	Data type – BOOL
	TRUE – Fault present
	FALSE – No fault present
xWarning	Data type – BOOL
	TRUE – Warning present
	FALSE – No warning present
udiMessageID	Data type: UDINT
	Message ID number
sAdditionalText	Data type: STRING
	Additional message text
xReset	Data type – BOOL
	TRUE – Reset messages
	FALSE – Do not reset messages

Measurement

Structure for operating the RealTimeScope function block, i.e., for starting and stopping measurements, specifying the name of the .CSV file to be saved, monitoring the recording status, etc.

IN

Variable name	Description
axEnable	Data type – ARRAY [07] OF BOOL
	Individually specify whether the data of channels 0 to 7 is to be recorded. The following applies to each channel:
	TRUE – Record data of the channel
	FALSE – Do not record data of the channel
	The prerequisite for recording the data of a channel is that it was previously assigned correctly using the <i>MapChannel()</i> method.
diMeasureTime	Data type - DINT
	Recording time in [ms]
diSampleTime	Data type - DINT
	Sampling time in [ms]
	(At minimum, the cycle time of the <i>HighPrio</i> task of the application)
eTrigMode	Data type – ENUMERATION
	Selecting the trigger mode:
	 Immediate – Measurement starts immediately xStart has rising edge
	RisingEdge – Measurement starts immediately if trig- ger signal has rising edge
	FallingEdge – Measurement starts immediately if trig- ger signal has falling edge
rTrigLevel	Data type – REAL – floating-point number
	Trigger level for edge detection
rTrigPosition	Data type – REAL – floating-point number
	Position of the trigger time on the time axis as a fraction of the measurement time, for example:
	0.0 – start of time axis
	0.5 – middle of time axis
	• 1.0 – end of time axis



Variable name	Description
eTrigSource	Data type – ENUMERATION
	Selection of the trigger source:
	Channel – triggering in response to the measurement signal of a channel
	External – Triggering in response to external signal
	The prerequisite for external triggering is that the external trigger signal was previously assigned correctly using the <i>MapExtTrig()</i> method.
diTrigChannel	Data type - DINT
	Number of the channel acting as the trigger source (if <i>eT-rigSource</i> is set to Channel)
xStart	Data type – BOOL
	TRUE – Start measurement or activate trigger
	FALSE – Do not start measurement
xStop	Data type – BOOL
	TRUE – Stop measurement or saving of recording
	FALSE – Do not stop measurement
sFileName	Data type: STRING(255)
	Name of the .CSV file to be logged
xKeepIncompleteFile	Data type – BOOL
	TRUE – Retain incomplete files if a user has aborted a save or the save terminated prematurely due to an error.
	FALSE – Delete incomplete files if a user has aborted a save or the save terminated prematurely due to an error.

OUT

Variable name	Description
xWaiting	Data type – BOOL
	TRUE – Waiting for a trigger event
	FALSE – Not waiting for a trigger event
xRecording	Data type – BOOL
	TRUE – Recording in progress
	FALSE– Recording not in progress
xSaving	Data type – BOOL
	TRUE – Saving recording data
	FALSE – No saving
diLines2Write	Data type – DINT
	Number of lines to be saved in the .CSV file

Variable name	Description
diLinesWritten	Data type - DINT
	Number of lines already saved in the .CSV file
xDone	Data type – BOOL
	TRUE – Measurement and saving of data completed
	FALSE – Measurement and saving of data not completed
xAborted	Data type – BOOL
	TRUE – Measurement or saving of data interrupted
	FALSE – Measurement or saving of data in progress
xError	Data type – BOOL
	TRUE – Software module has a fault status
	FALSE – Software module does not have a fault status

7 Error management

7.1 Error codes

7.1.1 RealTimeScope

udiMessageID	Description
16#9080	The pointer to the scope data buffer is a null pointer or the buffer size is 0.
16#9081	The cycle time is below the permissible minimum cycle time (1 ms).
16#9082	The sampling interval is not an integer multiple of the cycle time.
16#9083	The recording time is not an integer multiple of the sampling interval.
16#9084	No channels assigned.
16#9085	The trigger position is outside the permitted limits
	(< 0.0 or > 1.0).
16#9086	Invalid trigger channel number (unused or deactivated channel).
16#9087	The external trigger input is not properly assigned (zero pointer).
16#9088	The amount of data to be recorded exceeds the buffer size.
16#9089	The transferred file name is empty.
16#908A	The file could not be opened.
16#908B	Failure to save to file.
16#908C	The file could not be closed properly.
16#908D	The file could not be deleted.
16#908E	The length of the last edited line exceeds the size of the line buffer.
16#9090	Failure to connect to the license manager during initialization.
16#9091	Failure to connect to the measurement structure during initialization.
16#9092	Failure to call internal initialization routines during initialization.

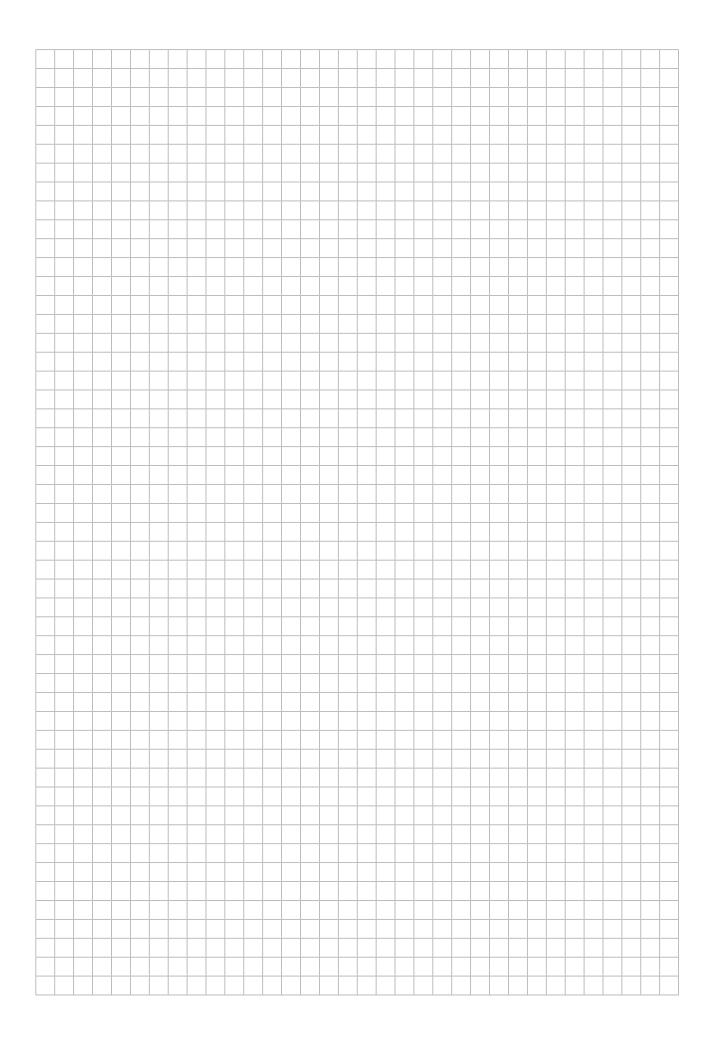
7.1.2 Data logger

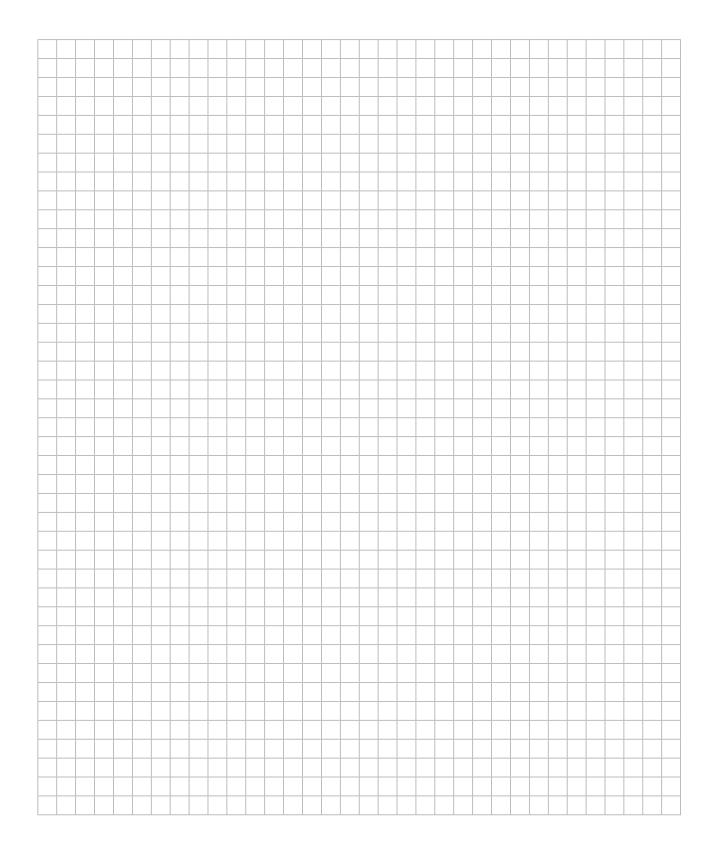
udiMessageID	Description
16#90A0	Invalid directory size (must be > 0).
16#90A1	The cycle time is below the minimum cycle time (1 s).
16#90A2	The time interval between two measurements is not an integer multiple of the cycle time.
16#90A3	The time interval for the log data in a CSV file is not an integer multiple of the time interval between two measurements.
16#90A4	No channels assigned.
16#90A5	The directory could not be opened.
16#90A6	The directory could not be created.
16#90A7	The directory could not be read.
16#90A8	The directory could not be closed properly.
16#90A9	The transferred directory name is empty.
16#90AA	The file could not be opened.
16#90AB	Failure to save to file.
16#90AC	The file could not be closed properly.
16#90AD	The file could not be deleted.
16#90AE	The length of the last edited line exceeds the size of the line buffer.
16#90B0	Failure to connect to the license manager during initialization.
16#90B1	Failure to connect to the measurement structure during initialization.
16#90B2	Failure to call internal initialization routines during initialization.

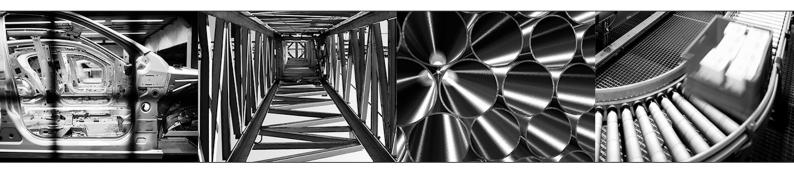
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